Free Print-and-Play: ***Before I Kill You, Mister Spy…***

Release Year: 1996
Stock Code: CAG 002
Game Type: Card Game
Designer: James Ernest
Players: 2 to 6
Playing Time: 30 Minutes
Components: Cards, Rules
You Need: A score pad

Once upon a time, when Cheapass Games was young and foolish, we just might have named one of our products in such a way as to be potentially confusing with another publisher's intellectual property. Silly us.

Before I Kill You, Mister Spy… is a slightly renamed version of that product, a silly little card game about being an evil super-villain. You'll capture hapless secret agents in your lair, and spend the game debating the relative values of killing them right away, or taunting them for extra points.

This game has had different titles over the ages, including *James Ernest's Totally Renamed Spy Game*, and Before I Kill You, Mister Spy…, from Cheapass Games (2017). Thanks to the settlement with the movie company, we were unable to change the name to "What Part of Doctor No Don't You Understand?"

Printing Instructions:

The *Before I Kill You, Mister Spy…* 2019 Print and Play contains the following files:

- SpyGameEnvelope: This is the artwork from the Third Edition Spy Game envelope.
- Card Files: The game uses two different colors of paper in the same deck, so the printing files are separated as follows:
    - SpyGameSpyFronts: The "Spy" cards, to print on color 1. This file is two pages, a total of 18 cards.
    - SpyGameSpyBacks: The backs for the Spy cards. This is one page, nine card backs.
    - SpyGameOtherFronts: The "Other" cards, to print on color 2. This file is four pages, a total of 36 cards.
    - SpyGameOtherBacks: The backs for the Other cards. One page, nine card backs.
- SpyGameRules: This is a single 8.5 x 11 single-sided page.

In addition, you will need a way to keep score.